

Aeran'Or Times

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LORD OF THE BONE CAVES DIES

Journeyman Mythrun Lightcage, Gehenna Evermore, along with many others, led a successful raid on the Troll Chieftain's headquarters this past February. They not only captured the Lord of the Bone caves, but they also aided in his successful Obliteration.

The Guilds are happy to report the confirmation that the Bone Lord has passed from Tyrra forever. It is rumored the Gehenna Evermore has been offered a Journeymanship for her part in this. Also unconfirmed, is whether or not the Bone Lord's Treaty with the Plane of Fire was ratified, or if the portal to this plane has been closed. While the Bone Lord's death is something to rejoice about, these loose ends should worry everyone.

FREETON VILLAGERS MISSING

Whole families are disappearing in the night from around their dinner tables. No signs of struggle exist and most of their dinner is still on the table. Very little information is available at this time. All are warned to be very cautious and

report anything suspicious to the Sheriff immediately.

GUARDSMEN ENSLAVED

In what appears to be an epidemic, several more guardsmen were found to be participating in raids on legitimate caravans leaving Freeton. Upon their capture, Iron Triad tattoos were discovered on them. They appeared to be enslaved by some means unknown to the Guilds. After their enslavement was broken, they managed to lead more of Freeton's forces to raid a minor Triad enclave. Any other information on any other enslaved individuals should be reported to the Guilds as soon as possible.



MALVERN AGAIN ISSUES WARNING AGAINST GYPSIES

My dear, fellow law abiding citizens
of Aeran'Or;

Gypies are overrunning our fair
kingdom. They arrive in waves.
Teeming masses of murderers,
thieves, drunkard reprobates, and
ruffians. Some of you would believe
that gypsies are friends of the good
citizens of Aeran'Or. Please - I
beseech you - do not be fooled.

Be diligent, every possible effort
must be taken to protect you, your
defenseless children and families,
and your neighbors. Check on any
neighbors that might be older or less
able to defend themselves from the
marauding gypsies.

Do not allow your children out of
your sight if there are gypsies about!
Warn your neighbors! Gypsies are
often found to be at the heart of plots
to kidnap innocents for ransom and
other more loathsome and diabolical
purposes.

To help the authorities root this evil
scourge out, please report any gypsie
sightings, especially their camps,
abodes, locations, whereabouts, and
premises where they squat and
usurp the rights of property owners,
to the nearest town guardsman. The
guardsmen will be able to properly
prepare to deal with the very
dangerous gypsie threat.

The gypsies will not offer you any
succour; so let **them** reap what **they**
sow.

Diligently,
T. Cornelius Malvern
Malvern Textiles and Sundries

SLANDER ON INDIVIDUALS NOT PERMITTED

Unto all Citizens of and Travelers to
the Kingdom of Aeran'Or,

I have recently received word that a
number of slanderous remarks and
threats have been transpiring
through various forms of media
throughout the Kingdom, including
the Aeran'Or Times. All who have
been participating in these actions
are hereby reminded of the
following:

Assault: The willful attack or threat
(written or unwritten) of attack, on
another citizen by any means
including weapon, spell, alchemy,
potion, or trap. If the assault causes
death, the charge will become
murder. The Punishment for assault
will be no less than severe fining and
recompense for all damage done to
the individual.

Second Offense: Execution.

From this point forward all
transgressions of this nature will be
dealt with in accordance with the

law, and punishments will be enforced posthaste. Matters of this nature should be brought to the attention of the local ruling body.

In Service to Aeran'Or,
Sir Marius Pritchard
Duke of the Silver Glenn

GNOLLS AND WOLVES ON THE PROWL

Once again, Gnolls have been sighted operating near Freeton. Evidence gathered earlier this month seems to indicate they have joined forces with Xun and the Iron Triad. Also, it appears they have once again enlisted the aid of wolves in their campaigns of terror against the people of Freeton. The Guilds of Freeton are warning all individuals who are not armed to stay indoors after dark. The reason... some wolves and gnolls have been found wandering the streets after dark.



GOBLIN GUMBO

A tasty recipe for gumbo using goblin meat, beef broth, tomatoes, and more.

INGREDIENTS:

- 1 pound goblin meat, cubed
- 2 tablespoons butter
- 2 tablespoons flour
- 1 cup beef broth
- 1 cup stewed tomatoes
- 1 ¼ cups okra, sliced
- 1 ¼ cups corn and lima beans
- 1/2 to 1 teaspoon hot pepper sauce
- 1 teaspoon black pepper
- 1 bay leaf

PREPARATION:

Coat kettle bottom with 1 tablespoon melted butter; heat over medium fire. When pot is hot, add goblin cubes. Cook for about 4 to 5 minutes, until browned on all sides. Remove meat and set aside.

Add remaining butter to kettle; stir in flour.

Cook and stir until sauce is browned. Stir in broth and remaining ingredients. Bring to a boil, reduce heat, and simmer for 15 to 20 minutes. Remove bay leaf and serve. Serve with a large hunk of bread.

OUT OF GAME NEWS

REMINDER

You are considered in-game if you are not wearing a white headband.

Putting the arm on your head is only acceptable for NPCs.

PRE-REG FEE INCREASES

Very few people have been pre-regging lately. Therefore, the non pre-regged fee will be increasing from \$5.00 to \$10.00 to help cover the cost of paying for non-used cabins. This will go into effect April 1, 2005. Check the website and boards for dates and other pertinent information.

SPECIAL THANKS

Thank you to the following for your contributions this month:

Joe Hisker
Jaime Jamriska
Bob Rugh