

Aeran'or Times

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CRAZED WIZARD ASSOCIATING WITH BEAST OF BLIGHT

Several winters ago, respected wizard and archaeologist, Alfonse Lorand begun studying ruins deep in the sewers of Freeton, the former Lich King's stronghold of Kira-Dul.

What followed was a bizarre series of events. He used his assistant, Deirdre Mason, to contact some local heroes to help him open what was believed an ancient portal room, similar to others used by the Lich King. Shortly thereafter, most of Lorand's team arrived at the Earth Guild Circle to resurrect. Those who successfully resurrected were left insane, gibbering endlessly about some nightmarish creature. Mason never attempted resurrection. From what could be gleaned from the mad ravings of the few left, Lorand gave her to this Creature as part of a bargain for power.

The College of Arcane Arts sent a Magus to investigate this problem. He recently unearthed that Lorand had apparently stumbled onto the remnants of the Venshi society. The Magus also stated that Lorand was actually attempting to open a prison that the Venshi had built for

Amarquvetrim, or the Dark Beast of Blight. The reason the Venshi imprisoned the creature was that it was a Duke of the Plane of Neshar. At that time, the beast could not be killed, and was also a danger to the Venshi. The Venshi had left a way to open the Portal and destroy the creature once they had the ability; however, they ascended beyond Tyrra before a way was found to permanently destroy the creature. Now they consider the creature only a minor nuisance.

Be warned, it is feared that Lorand serves this creature, as it often appears where he is. Approach him with caution. Several Ducal Knights have already lost their lives trying to bring the crazed wizard in.

THANKS EXTENDED TO FREETON TRAVELERS

I would like to thank all of the adventurers that were in Freeton in early December. It makes me proud



to say that because of all of those gathered there, the last living lieutenant of the Lich King was captured. After his capture, I performed the Obliteration Ritual. I would like to be the first guild official to announce publicly that the ritual performed was successful and permanent. The Spider Queen's body reformed in the Earth Guild's Circle. It was apparent to all present that it was her permanent death. Thank you all once again for your dedication in keeping our Kingdom and Town free of all effects of the Lich King. On the 15th of January, there was a celebratory feast held in honor of all the valiant efforts of those who assisted in ridding Aeran'or of various threats in the past year.

~Peter Rabbit, Freeton Earth Guild Master

SHAMANS REPORT EVIL OMENS

The Shamans of the tribe of the Silver Fox have recently sent warnings to the Court of His Grace Sir Marius Prichard. They tell of an old blind evil that has come back to haunt Tyrra. Most may discount this as simply the barbarians stirring up trouble. However, it has been discovered that amongst their legends, they have warred with servants of a blind beast, born of a plane bathed in darkness, death, and chaos. Neshar has been described as a plane consisting mainly of

elementals from the Plane of Death, of Darkness, and Chaos. From the ravings of those who fell prey to Alfonse Lorand's attempt at power, the shamans report the thing that consumed Deirdre had no eyes.

SORROWFUL NEWS

*To all those that considered
Chanaridor a friend:*

I regret to inform all of you that on the December 17, 604, in the Barony of Evermore in the Duchy of Greyhorn, Chana, the Gorbet Earth Caster, received her permanent death at the hands of an enslaved barbarian from a nearby tribe. I was inside the farmhouse at the time, so all I heard were stories from some of the adventurers that were present. Therefore, this account is sketchy at best.

Chana was holding down a ward on one side of the farmhouse, and a duo of Dark Elves were holding down a ward on the other side. The rest of the adventurers were inside being attacked by waves of Dark Elf assassins and enslaved Barbarians. Both respective parties were sanctuaried against an onslaught of Skeletons and other undead abominations.

It was told to me, that under an order from someone, the Gorbet Gallitzen was ordered into the farmhouse to assist the rest of the town. At this time Chanaridor was

still in a sanctuary. When the ward being held by the Dark Elves was no longer an issue, they had moved to help Chana hold hers. By the time they arrived, she was already on the ground. I believe the offender of Chana's sanctuary was an enslaved Barbarian, and am unsure of what happened to him at the time. When the Dark Elves got to her, she was already in need of a Life Spell. The Dark Elven Earth Caster was not Life Capable, and called out for said Life Spell.

Inside the farmhouse, we had beaten back the seemingly never-ending horde and were trapped inside the Ward. By the time the Ward was lowered, I rushed towards Chana to help her, but just as I got to the site, her body dissipated. When her spirit appeared in the Earth Circle, Sir Faustus began the Resurrection, and I attempted to finish it. Her spirit was unable to survive the Resurrection, so it failed. Sir Faustus, Faustus son of Faustus, and I started towards the location of her death.

We arrived there unmolested and safely brought back her body in order to have her eaten by her comrades, as is her Races's tradition. A spirit farewell ritual was performed the next day.

It appalls me to say this, but in effect the Spirit Farewell was successful, as the townspeople were able to speak to her spirit before it was taken. Any further attempts at contacting her

spirit failed. I have reason to believe that her spirit is trapped on the Plane of Chaos where Morgosh resides.

It is with great humility that I say I was unable to protect her as a friend and ally. Due to my culture, I went on a hunt to honor her. The hunt proved semi-successful, as Morgosh was beaten. However, I do not believe he was permanently defeated, and I fear for those that travel in Greyhorn.

Let it be known that Tyrra has lost another aid in their conquest of the evil that spawns on this plane.

~Zartex Sunbane, House Sunbane, 7th House Clan Kirian-Tir, The Chosen

CLAN GOLDHEART

In ancient times the Dwarven clan of GoldHeart controlled numerous caverns north of Freeton. It is said that they had opened a gateway to the Elemental Plane of Fire, to aid in the forging of their weapons from the rich ore that they mined. They traded with the peaceful races and often aided the local tribes with gifts of weapons magiked by Clan Stargazer.

This lasted until the coming of the Deep Trolls, servants of the Lich King. They boiled up from deep within the Ironspar and overwhelmed the Clan. The Dwarves fought valiantly, and other

clans rushed to their aid. It was for naught.

Eventually, the Thane ordered the Dwarves to withdraw from the caverns. To this day, Clan GoldHeart is still attempting to regain access to their holdings and exact revenge upon the Deep Trolls. Recently, it has been rumored that the Trolls have managed to reopen the Gate of the Elemental Plane of Fire and forge their own deal. If this is true, terrible times are ahead.

OPINION

Editor's note: the following letters are opinions expressed by our readers and do not necessarily reflect those of Aeran'or Times staff. If you would like to comment on an event or respond to a letter here, please send a missive to us at: jessz04(at)yahoo.com.

The following letter is in response to a letter Mr. Malvern wrote about gypsies in the December 604 newspaper.

Dear Mr. T. Cornelius Malvern:

Everyting you have said is absolutely abserd. I would like to see one peece of evedince dat prooves dese acuzashins. First off, just talk to any of da Aera'nor guildsmen and dey will tell u dat Da Blackbirds single handedly pay top gold for all of da tings dey sell. We usually will buy everyting dey have. EVERYTING!! Don't be upset dat da Great Mother's children are slowly taking back what is der's. Even if what you say is da truth, everyting belongs to da Children of

da Great Mother anyway's. So in all actyooaltee you have stoolin if from us and we are just reclayming it. I mean if everyone wants to stop doink biznis wit dat gypsies well I am fine wit dat, since "we just rip you off anyways." We will get ours one way or de other. Or you could shut your discustink hole in your head you stupid gadje and make some gold. Doesn't make much sense to me. Silly, silly gadje. Why don't you come to one of de upcomink gadders and sit down and have a discussion wit me. I will be attendink da March gadder in Aera'nor, hopefully I will be seeink you dere.

*~Cade Blackbird
Vastos of Ozen Blackbird
Loyal Member of da Blackbird Tribe*

*Scribed by Fallon Blackbird
Wife of Cade Blackbird
Loyal Member and Healer of da
Blackbird Tribe*

Dear Aeran'Or Times Editors:

It has come to my attention that other businessmen, craftsmen, and guild members have taken to conducting business with the vile gypsy invaders who plague our fair country. I say **ENOUGH!** Enough of the vile thieving gypsy knaves! Enough of their lies, trickery, and deceit!

If we, the *good* citizens of Aeran'Or come together in unity, we can deal

with the gypsy threat, and stop them in their goat cart tracks.

Here are some suggestions that should help our dream become a reality:

The next time you see gypsy thieves in the tavern, suggest to the proprietor that they should throw out the gypsies with the rest of the trash if they wish to retain your patronage.

When you see a guild member conducting business with dirty gypsies, be sure to ask the guild member for their name and the guild they belong to, so you can report back to the guild master regarding the activities of their errant member.

Do not allow gypsies to corner you and never allow them to get behind you when you are alone. They are malevolent creatures, and will jump at any opportunity to take you unawares.

These are just a few tips. Be careful whenever you are around gypsies, because they are untrustworthy things lower than dirt and must *never* be trusted.

Diligently,
~T. Cornelius Malvern
Malvern Textiles and Sundries

FEAST TOURNAMENT WINNERS ANNOUNCED

On the 15th Day of January, a feast was hosted within Her Majesty's hunting grounds. During the feast, tournaments were held and the winners were as follows:

Storytelling:

Kymri

Talent:

First Place: Faustus Son of Faustus

Second Place: Pharron Shadetree

Three on Three Tactical Fighting:

Ethir, Morgan Gray, and Mikael

Mass Melee:

Ash, Ethir, Tinare, Morgan Gray, Zartex, Mikael, Kymri, and Julianna

One on One Melee:

First Place: Mikael

Second Place: Morgan Gray

One on One Casters:

First Place: Morgan Gray

Second Place: Ash

Thank you to all who attended. Congratulations to all of the participants and winners!

BIRTH ANNOUNCEMENT

Many have been asking about my missing sister, Rumor Wrenfeather of the Healing Magics. Zook and I want to let everyone know that all is well with her and her husband Ash of Mystic Wood. All is going so well, that they have an important announcement to make:

On January 16, 605, very early in the morning, a son named Hanzi Ash Wrenfeather was born to Rumor and Ash. This is their first child. Both parents and the little gypsy are doing well.

Rumor and the little one should be at the next Freeton gather.

RUMORS

The following rumors have been heard around Aeran'or.

~The Silver Fox Barbarians are arming for war.~

~Xun's Bandits and the Gnolls have joined Forces with the Silver Eyes.~

~The Thieves Guild and Xun have joined forces.~

~The Trolls inhabiting the Caverns North of Freeton have allied themselves with the Dark Beast of Blight.~

~The Gnolls have returned because Belek is not really dead.~

~When the Silver Eyes attack, seek out a Shade, they will help.~

~The Shades are actually working with the Silver Eyes, setting adventurers up and then slaughtering them.~

~The Flayers have been defeated, and the rest of the Iron Triad will fall.~

~A group of Mages, claiming to be members of the Ebony League, have been routing bandits' enclaves along Wyvern Road.~

~Xun plans to assassinate the Queen within a fortnight.~

~With the Local Earthquakes, caves deep within the sewers have opened up. Creatures of Nightmare have started to come to the Surface. The wise stay indoors at night.~

RECIPE TARTS OF FLESH

Ground Pork Pie with Eggs and Cheese

(OOG: from godecooking.com)

- 2 chicken breasts
- 1 pound ground pork
- 2 hard boiled eggs
- 1 cup grated cheese
- 1/8 teaspoon each: ground cloves, nutmeg, & mace
- 1 cup water or stock
- 1/8 teaspoon saffron (optional)
- 1 pie crust

Fry the chicken in butter in your large skillet and then place aside.



Combine the rest of the ingredients, except the pie crust &

lid, in a large bowl. Set the pork mixture in a pie shell and place the chicken breasts on top of the pie. Pour stock over the pie, and then cover with the pastry lid. Heat in fire of 350° for 1 hour to bake.

STORYTELLING CONTEST



The Celestial Guild of Freeton will be holding a storytelling contest once again at the February gather. We will also permit singing and poetry recitals to enter, in an attempt to get more individuals involved. Seek out a representative

of the Celestial Guild, at the Tavern in Freeton. The Winner will be chosen on Saturday Night, and all who participate will receive one silver. The winner will take home ten gold.

~Celestial Guild of Freeton

ABLE-BODIED ADVENTURERS SOUGHT IN FREETON

Two neighboring farming families have vanished under rather mysterious circumstances. The Hatchers and the Lightfalls both seemingly disappeared in the middle of dinner. Their meals were still on the tables, and no sign of a struggle could be seen. Anyone with any information on these disappearances

should contact a member of the Freeton Guilds.

Thank you in advance.

~The Guilds of Freeton

WANTED-GYPSY ERADICATORS

Want to do your part to make Aeran'Or safe and clean? Do your part to eradicate the gypsy menace. If you have any information on the many crimes that gypsies commit against Aeran'Or and its citizens, please contact T. Cornelius Malvern at any Malvern Textiles and Sundries office. A reward will be given to any group who provides information leading to the conviction of any vile gypsies.

OUT OF GAME NEWS

REMINDER

You are considered in-game if you are not wearing a white headband.

Putting the arm on your head is only acceptable for NPCs.

SPECIAL THANKS

Thank you to the following for your contributions this month:

Joe Tate
Joe Hisker
Jaime Jamriska
Bob Rugh
Chip Reynolds