

Aeran'or Times

November 604

Volume 1, No. 5

VAMPIRES AND ASSASSINS ATTACK VILLAGERS AND VISITORS TO EBONVALE

This most recent gather in the Kingdom of Aeran'or on the Weeks End of Oct 1-3, proved to be all but uneventful. A small tribe of vampires descended on Ebonvale and managed to defile several of the freshwater deposits into desiccated mud bogs. In the process, they developed several mud monsters that could suffocate an innocent bystander with flying mud. These creatures forced the resurrection of Zartex Sunbane, House Sunbane, 7th house of Clan Kyrian-Tyr, Ellentari. The valiant efforts of several groups of visiting adventurers, such as The Golden Unicorns, The Blackbird Gypsy Tribe, Death's Head Mercantile Guild of Aeran'or, some visiting representatives of the nearby Kingdom of Evandarr, and others; and the tracking skills of the area's rangers, led to the defeat of these vampires and their heinous mud creatures. The visiting adventurers managed to slay at least two vampires, with only one reported as escaping.

Also, assassins from across the world converged on the area to capture the bounty on the members of the Death Head's Mercantile. They succeeded



in slaying The Mystic Wood Elf Ash, master Alchemist of DMG, forcing him to resurrect. Besides murdering Ash, they managed to steal some of Ash's belongings. As noted from a recent posting on the message trees, Death's Head wishes any news of the assassins be reported to them immediately.

The Chieftain of the local tribe of Lizard People wishes again to send his thanks for all who gave their assistance in releasing his tribe from the clutches of the vampires. Rumors have it that he seeks to sign a truce with the people of Ebonvale; though it is not known how much truth lies behind these rumors.

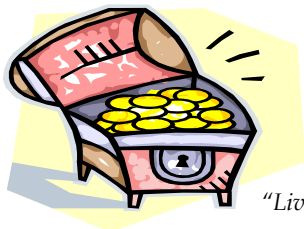
THE IRON TRIAD

Merchants traveling the Roadways are forewarned. The Iron Triad and Xun's Black Market Gang have begun to employ large numbers of humanoids to raid traders on the road. These creatures have no protection under the law and may be slain on sight. All of those who travel the trade routes of Aeran'or are urged to travel in well-armed groups.

It has been rumored that some merchants are hiring adventurers to retrieve their stolen goods from these humanoids before Xun's Bandits can get it to the Black Market. To any adventurers undertaking such quests, the Guilds extend our thanks, along with a plea for any information about the Iron Triad. Their evil continues to grow and fester like an open sore on the face of Aeran'or. We will stamp out this evil by calling upon all of our citizens to aid us in dragging this shadowy organization into the light. Any information you stumble across, please take to the local authorities.

By My Hand,
Viscount Osric
Chancellor of the Guilds

NEW FREETON LOTTERY OFFERED



The Tavern will be sponsoring a lottery at the November gather. It will be "a winner take all" lottery.

The Prize...

3 Vertigo Gases
A Formal Magic Component
Gold of a Variable Amount

The money pot will start at 3 gold and will grow 5 silver per entry. So if six entries are bought than the money pot will be 6 gold. If two more entries are bought then the money pot will be 7 gold.

Each entry costs one gold, and there is no limit to the number of entries you buy. Each one gets you one more chance to win.

The drawing will be held after dinner on Saturday. Entries may be purchased at the Tavern. Tavern staff and full members of Death's Head are not eligible to win.

-The Tavern

A GYPSY'S JOURNAL-

By Grandmaster Alchemist, Clarion
Zoucha

Welcome to Fleetun. Fleetun iz da very intereztink gadje town full uv manee uv da animul zkavencherz.

In fact, I vood call it da zkavencher town.

Mozt uv da zkavencherz are vriendly to da Gypsies an even to da gadje. Da only time dat dis Gypsie ever had da problem vit dem zkavencherz at Fleetun vas vit da veezul zkavencherz dat served da lich kink. Vunce apon da time I thought dat all da veezulz vorked for da lich kink, but I don't know dat for zure. Juzt dat dey zneekee.

Da vepunz giltmaztur in Fleetun iz da turtle kint named Korn dat takez hiz houze vit him. I can rezpect dat, ant he iz very good gadje. He alzo zellz da mozt finezt uv da veapunz an da armor dat I ever zaw outzide uv da dvarven lantz.

Da odder gilt mazterz uv Fleetun are alzo uv all kintz uv da zkavencherz too. Dere iz Giltmazter Peeter uv da Eart Gilt, Giltmazter Zkveek uv da Alchemee Gilt, Giltmazter Gur uv da Zeleztul Gilt juzt to name da zum uv dem.

Vun feeheur to note in Fleetun iz dat dey got da zewerz under da town dat got lotz uv da zpiderz in dem. Dey got all kintz uv da zpiderz. Dey got da kint dat make yoo puke, dey got da kint dat jump all over da place like yoo can barely hit dem vit yoor zvord, and dey got da kint dat kill yoo if dey bite yoo, so don't let dem. Yoo gotta kill dem vit da zvord or da magic cauze da gazzez don't vork on dem.

Da Fleetun zewerz are deep and deatly ztinkee plazez. Dere are even da moore anzient ant deatly plazez below dem, zo vach out, even yoo gadje.

Dere iz alzo vun uv da bezt plazez in da vorlt in da town uv Fleetun, an datz da Miztik Vood Tavern. I teech da reetink an da ritink dere on da zecont day uv da gadder (monzter permittink). Come take yoor eeze, varm up by da vire, get da hooch, an pay me tree zilverz an I teech yoo do reet an rite. Juz azk former cuztumer Igdit Gadje Hobbylink!

CRAZED ARCHAEOLOGIST SIGHTED AGAIN

Alphonse Lorand, crazed archaeologist, has been seen wandering through Aeran'or. He has somehow avoided capture despite repeated attempts to bring him in for questioning. He has been sighted near the Freeton area. Authorities want him for questioning concerning his activities last year near Freeton and his suspected involvement with the disappearance of Deidre Mason. Any and all help leading to his capture would be appreciated.

-The Guilds of Freeton

POETRY AND QUOTES

The following poetry and quotes have lately been heard around Aeran'or.

Roses are red,
Violets are blue
For fun I kill gadge,
What do you do?

-Anonymous

Star light
Star bright
First gadjo I kill tonight
I wish I may
I wish I might
Rob dem all
And make it right.

-Anonymous

Squishy, muddy, wet, brown,
squirrel,
into the vardo tracks, you curl.
It seems that no amount of zeal,
could help you beat dat vardo veel.

-Anonymous

Zumetime yoo get da gadge.
zumetime da gadge get you.
Get da gadge.

-Anonymous

Only da gadge would try to ride da
horze vith two azzez.

-Anonymous

WHISPERS ABOUT AERAN'OR

~Freeton Guildmaster Kern has recently disappeared, along with other guildmasters and guildmembers of Freeton. The search for the turtle scavenger continues.~

~Citizens' fears are growing, as rumblings in the town of Freeton continue. Is this an old monster returning from the sewers, or new threats manifesting themselves?~

~Cade Blackbird and his wife Faallon Blackbird have recently moved from their homelands of Elysia to the lands of Aeran'or. Some have said it's due to the latest accusations from Greyhorn, but if you ask his close friends and family its due to the lovely surroundings and friendly neighbors. He has recently spoken with Grandmaster Alchemist Clarion Zoucha (aka Zook), the local gypsy Bandoleer, to ask for his blessings in moving to Aeran'or, and Zook gave them. Now is this a move to join Zook's tribe of gypsies, or to have Zook join the Blackbird's. Personally I think it's just a move to get away from all the political mess in Elysia and Greyhorn.~

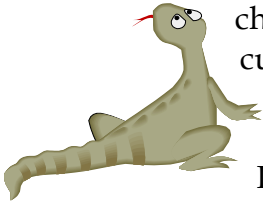
~And once again Vampires have been showing up in Aeran'or. Yet where is Ozen Blackbird, nowhere to be found. Another coincidence, hmmm....~

LETTER TO THE EDITOR

Deer Arnor Dimes Editors:

Dem zamn lizarty vunz, don't truzt dem. Chure, dey zay dey yoor friendz: "Ohh, help me, help me, da vumpeerz got my peeplz!", but ven yoo reelee get down to it, dey cut off yoor arm, ant run off vit it for zum kinda znak.

Jessenia, Zinner, Zeth, an me ver in da tavern makinck nize game of da dragon poker ven dis lizart gadjo come, kilt Zinner, blew up my vife'z chew, pint me, bount me, cut off my arm, ant ran off vit it!



I even offerd to pay dat zneekee zcalee gadjo! I zaid, take it, itz right here in my nut zack, but NO!

Poor Zinner vood have been ztinkin by now if Jess hadn't given him da gift back! I dont tink dat Giltmiztrezz Urgent vood like to haf him ztinkin up da keep.

Yea, zure, I got noo arm back, but it don't vork right no more! Itz not even da rite zize! I tri to make it do zumtink for me, but it gif me da vinger all da time.

Da lizart vun only blew up vun of Jessenia's chewz, but I HAD to buy her new pair! Too chewz for vun! Itz enuf to drive da Gypsie crazee! Do yoo no how expenzive it iz to

keep da vife in da chewz all da time? All becoz dey got to match?

Dem ztinkin lizart gadge, dey all got da cloaca for da brainz, dey zneekee, an dey aint vorth vastink da good hooch on!

Vell den, on to da udder biznez. If aneevun got da informaezun on hoo hire da gadjo dat kilt my brodder-in-la Ash, pleez come zee me.

*-Grantmazter Alchemizt
Clarion Zoucha*

CLASSIFIEDS

The Freeton Tavern Wants:
A Rat Scavenger
FOR
MYRIAD GAMES OF
CHANCE

Apply in person
at the Tavern



INFORMATION WANTED

Any information that you might have about the successful assassination attempt on myself would be much appreciated. The forces of these assassination attempts lead me to believe that they are looking to eliminate the entire Death Head's Mercantile Guild. What is unknown by me is WHY??? If you have any information, or if someone

approaches you showing a special interest in the DMG, please alert me by private missive at dalgarontranar@yahoo.com. This is the roost where I receive my missives at the keep. To protect the lives of the rest of the guild, any and all information you have will be eagerly accepted and examined. I thank you in advance for your assistance.

Ash, DMG
Master Alchemist

STORYTELLERS, SINGERS, POETS, MUSICIANS, AND BARDS

The Death's Head is looking for you to entertain at their newly purchased Taverns throughout



Aeran'or. In addition The Death's Head Mercantile is debating running an Entertainers Contest.

Buy in is 1 gold.
Judges would be the Tavern Staff.
Winnings would be 15 Silver plus half the money taken in.
And let us not forget

bragging rights.
Performances would be after lunch and dinner.
If you like the idea find your friendly neighborhood DMG Rep and let him/her know you want in.

OUT OF GAME

TAVERN MENU

Starting in November the OOG tavern prices will be \$10.00 instead of \$8.00. This is so we can still feed the NPCs for free.

Also, the finalized menu will have the following:



Breakfast 9:30-11:00 am

Breakfast sandwiches (eggs, cheese, and a choice of either bacon or sausage) on a croissant or a bagel

Lunch 3:00-4:30 pm

Hamburgers or Cheese Burgers
Grilled Cheese
Vegetable soup

Dinner 8:00-9:30 pm

Veggie Lasagna
Chili

All lunch sandwiches come with chips or pretzels and all dinners come with a hard roll.

eligible for the goblin stamps (though submissions for non plot-related items from them may be eligible).

REMINDERS

If you are not wearing a white headband while at any POLAR game, you are considered in-game.

SPECIAL THANKS

Special thanks are extended to this month's contributors:

Jimmy Grantz for pictures
Bob Rugh
Joe Hisker
John Tate
Chip Reynolds

LOOKING FOR FUTURE CONTRIBUTORS

Starting with this month's newsletter, up to five goblin stamps may be awarded for each non-plot submission **used** in the newsletter.

We are looking for original works (**full** articles and poems, not just ideas) to be submitted by the 15th of the previous month. So, submissions for December are due to the editor by November 15th. They can be e-mailed to Robin Meadows at jessz04@yahoo.com.

Plot submissions from event directors and plot members are not